

Managing Visibility

David R. Martin II

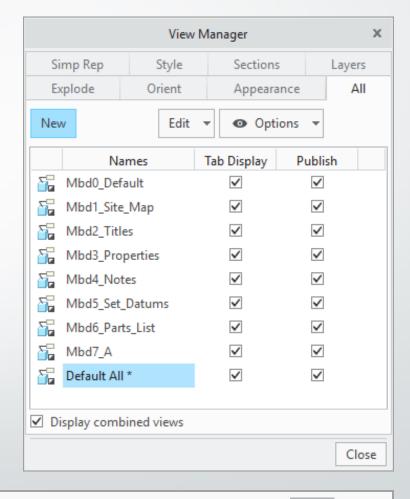
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View Manager

- Capabilities
 - Saved Views (Orient tab)
 - Simplified Reps
 - **Explode States**
 - **Cross Sections**
 - Style States
 - **Appearance States**
 - Layer States
 - Combined States (All tab)
- Access from:
 - Manage Views icon
 - In Graphics Toolbar





















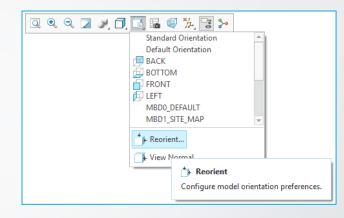


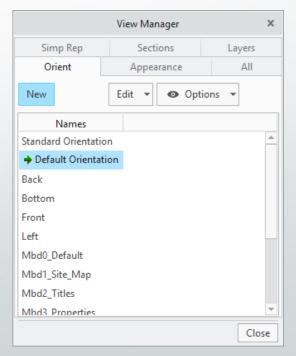


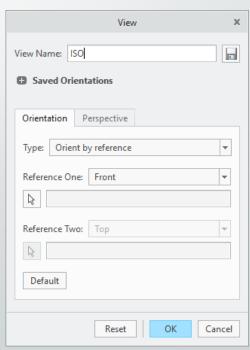


Saved Views

- Captures position, orientation (rotation), and zoom of model.
- Can be defined by:
 - Orient by reference: geometry faces the side of the computer screen you specify.
 - Dynamic Orient.
 - Current spin / pan / zoom position.
- Can be created from:
 - In-Graphics Toolbar > Saved Views icon > Reorient.
 - View Manager > Orient tab.

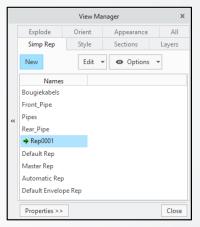


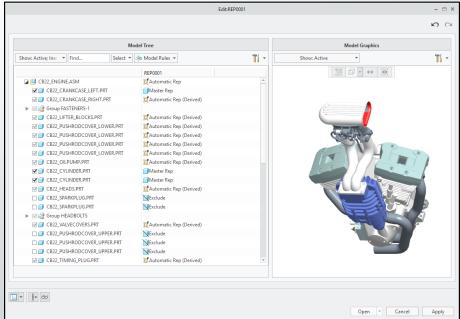




Simplified Reps

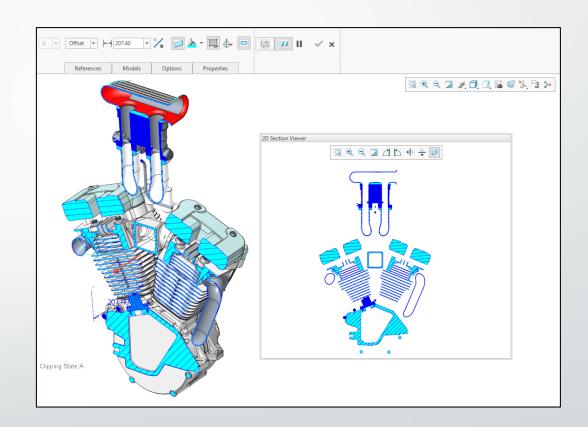
- Simplified Representations are Creo Parametric's primary Large Assembly Management (LAM) tool.
- They allow you to control the amount of detail you bring into your computer's RAM when working on a model.
- Master Rep brings in all detail for your components.
- Creo Parametric 3.0 and earlier: Reps include Geometry, Graphics, Lightweight Graphics, and Symbolic.
- Creo Parametric 4.o and later: Automatic Rep introduced.
- Users can create custom representations.
- Be sure to use Erase Not Displayed after switching between Reps!





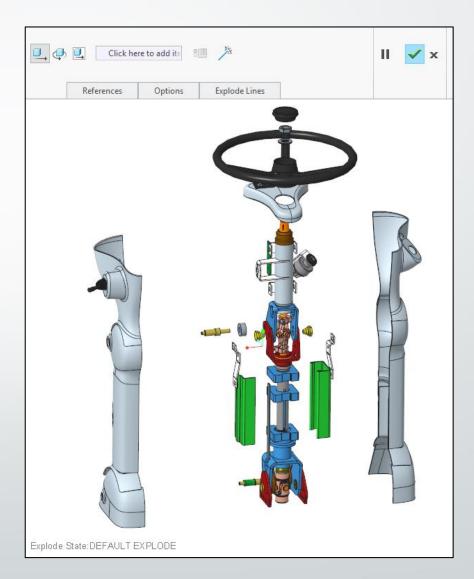
Cross Sections

- Cross Sections can be created in models and used in 2D drawings and Combination States for Model Based Definition.
- Section command on Model- and View- tabs:
 - Planar
 - X, Y, or Z direction
 - Offset Section
 - Zone
- Options include:
 - Capping surface and color
 - Hatching
 - 2D Viewer
 - Interference
- Manage from Model Tree and View Manager.

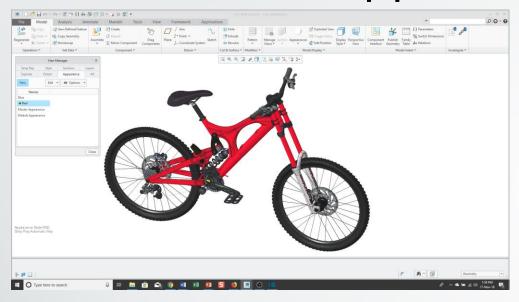


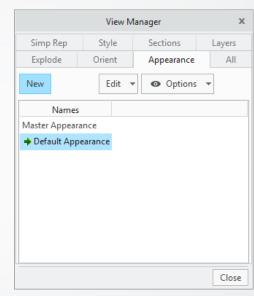
Explode States

- Explode States show components spaced apart to provide insight into the assembly process.
- Create and manage from the View Manager > Explode tab.
- Right click on an Explode State and select Edit Position.
- Options include:
 - Translate or rotate multiple components.
 - Change direction Motion Reference.
 - Copy Position, define Motion Increments and Move with Children.
 - Explode Lines.
- Explode States can be used in Model Based
 Definition (MBD), 2D Drawings, and Creo View.



Appearance States





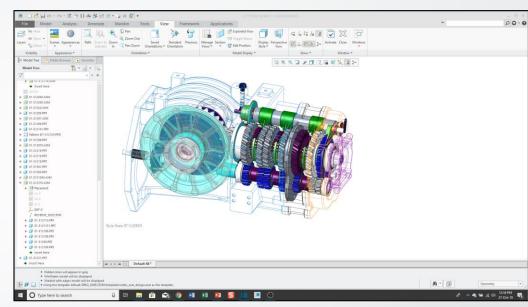
- Appearance States allow you to apply and manage multiple appearances (colors, transparencies, textures, etc.) applied to surfaces, parts, and components in a model.
- Can be defined in parts and assemblies.
- Added in Creo Parametric 4.o.
- Models come with:
 - Master Appearance: can't be changed. No appearances applied.
 - Default Appearance: how model is retrieved.

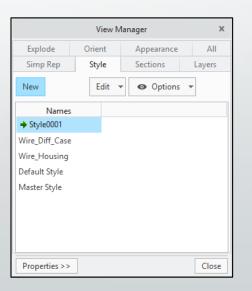
Style States

Manage

Views ▼

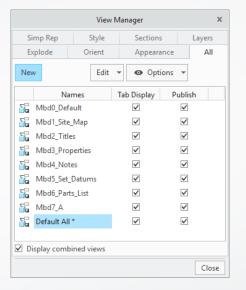
- Style States allow you to apply different Display Styles to components in an assembly:
 - Wireframe
 - Shaded
 - Transparent
 - Hidden Line
 - No Hidden
 - User Defined (Style State from a subassembly)
- Process
 - Select components
 - Model tab > Model Display overflow menu > Component Display Style fly-out > select desired display mode.
 - Click View Manager icon > Style tab.
 - RMB Save.

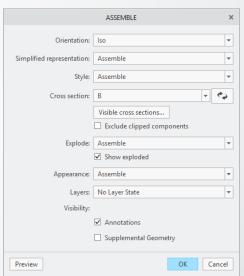


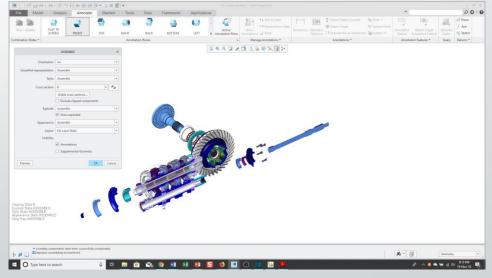


Combination States

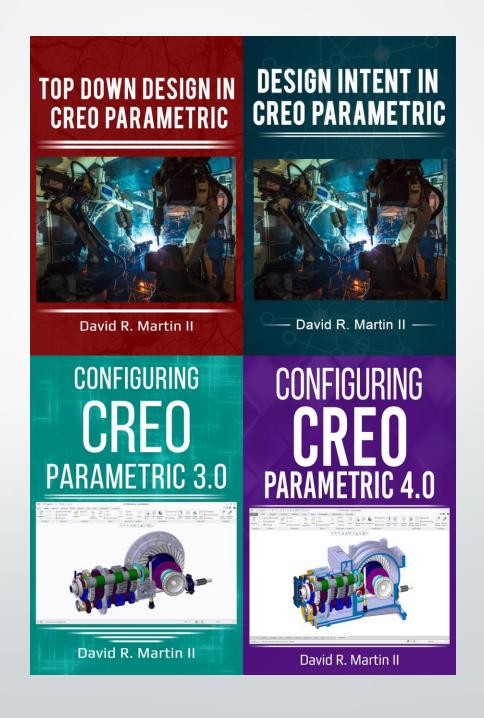
- Consist of any or all of:
 - Saved View
 - Simplified Rep
 - Cross Section
 - Explode State
 - Appearance State
 - Style State
- Created and managed from All tab in View Manager dialog box.
- Can also be created from Annotate tab.
- Used in Model Based Definition (MBD).
- Can be used to create drawing views.
- Published to Creo View.







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Thank You!

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